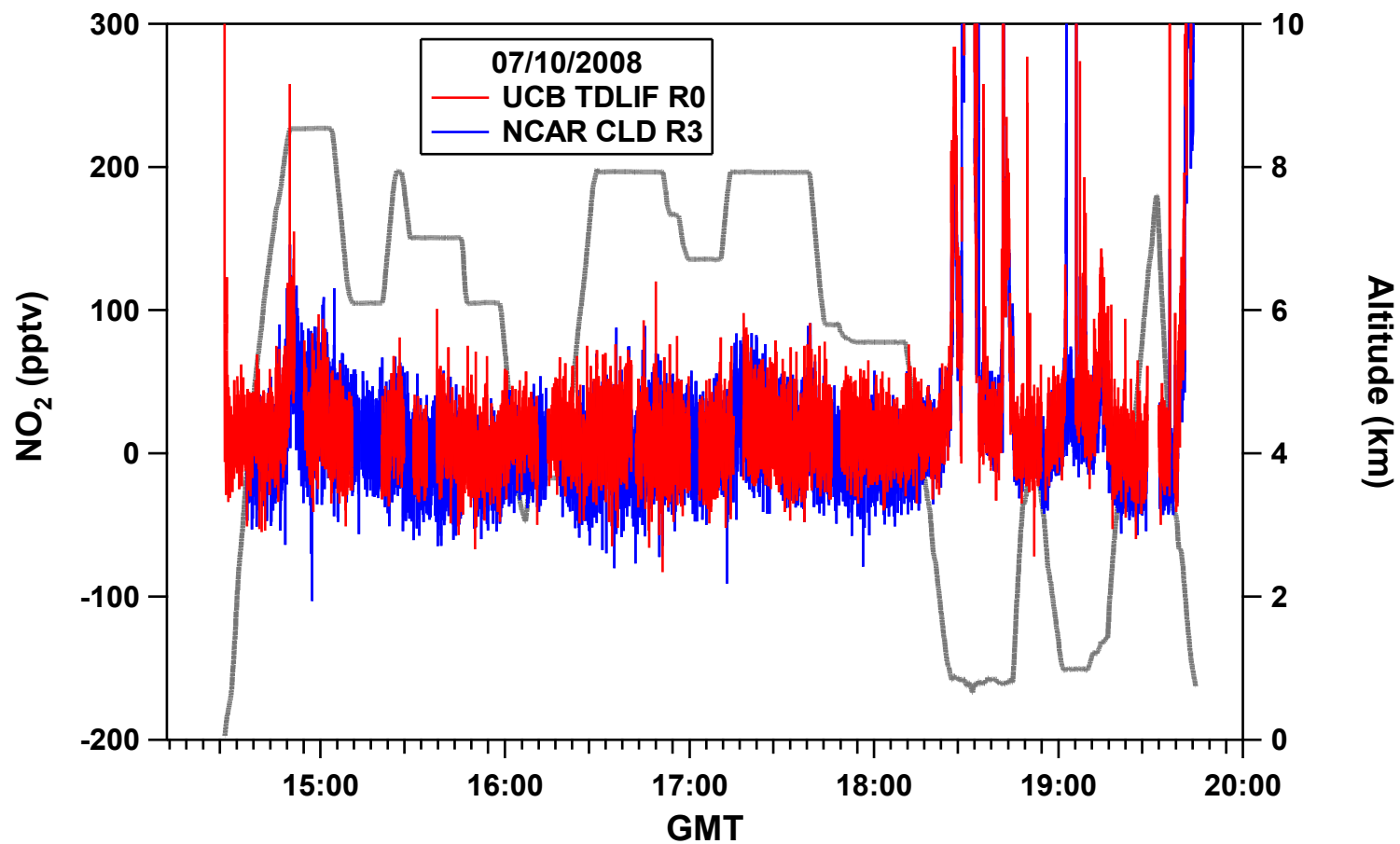


TDLIF shifted +2 seconds



TDLIF shifted +2 seconds

